Sick Elk

Fill in the missing words to complete the spelling rule.

Need a hint? Here's a word bank.

vowel K CK short



At the end of a	a word, always spell /k/ v	with a	after a	
	otherwise use	- •		

- 1. Practice: The <u>real</u> words on the <u>left</u> follow the Sick Elk rule. Read the word out loud. Then, circle the letter <u>before</u> the /K/ sound.
- 2. Practice: The <u>nonsense</u> words on the <u>right</u> also follow the Sick Elk rule. Fill in the missing /K/ sound with <u>CK</u> or <u>K</u>.

Real Words (circle)	Nonsense Words Write CK or K
desk	chil
hack	quis
tusk	ste
bulk	pas
chick	ru
risk	stra
sulk	tul
pack	nos
snack	wu



Magic Trick

Fill in the missing words to complete the spelling rule.

Need a hint? Here's a word bank.

multi end IC



At the _____ of a _____syllable word, /ick/ is spelled _____.

Practice: There is a word written on each playing card. Circle the number that goes with how many syllables it has. Then, <u>underline</u> the part of the word that says /ick/.

1
Pick
2

1 Comic 2 1
Picnic
2

1 Skeptic 2 1 Stick 2



Sick Elk and Magic Trick

Instructor-Guided Practice

Quick-Match Game:

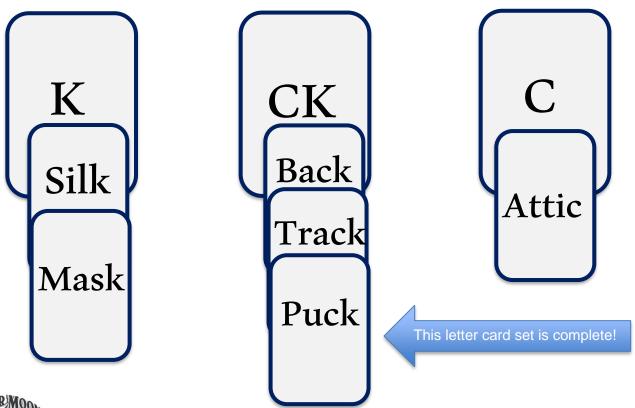
Set Up

- 1. Print and cut out the attached card deck.
- 2. Shuffle the word cards, and place them face-down in the center of the table.
- 3. Each player gets **three letter cards** (K, CK, and C) and places them face-up in front of their workspace.

Gameplay

- 1. Draw the top card from the deck. Decide which spelling for /K/ or /ICK/ fills in the blank on the word card.
- 2. Sort that card under the correct spelling by placing it on the corresponding letter card. Your turn is over.
- 3. The next player takes their turn next, following the same procedure.
- 4. The first player to get **three** cards under each letter card is the winner!

Optional Re-Draw Rule: If you draw a card that you do not need, you may choose to either discard it or draw 1 new card. If you redraw, your previously drawn card old must go to another player!



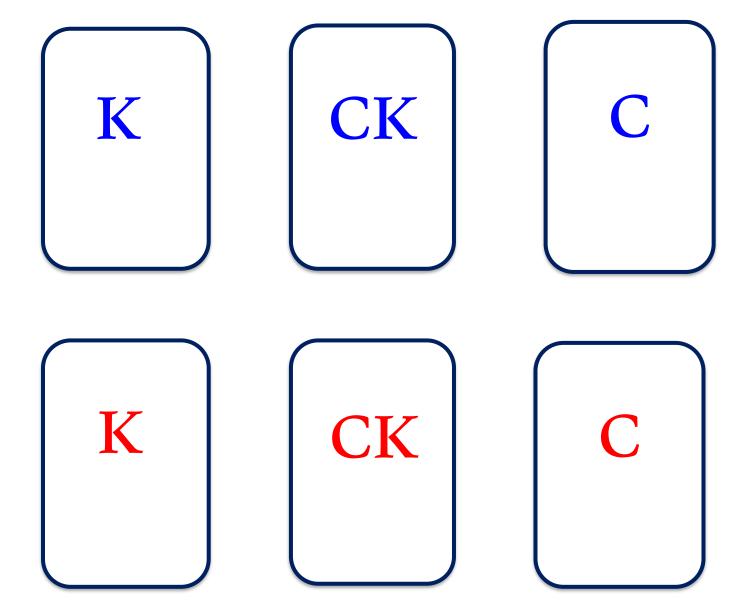


Sick Elk and Magic Trick

Instructor-Guided Practice

Quick-Match Game

Letter Cards:





Sick Elk and Magic Trick

Instructor-Guided Practice

Quick-Match Game

Nonsense words are marked with an asterisk*

Word Cards:

Sil__

Cas_

EI__

*Jis_

*Rul_

Ta___

Lu__

*Me_

*Zi_

*Dra_

Reli___

Epi__

Publi_

*Grani_

*Bloni_

Mas_

Fli__

Medi_

Tru_

*Fas_



Answer Key: Sick Elk

Fill in the missing words to complete the spelling rule.

Need a hint? Here's a word bank.

vowel K CK short

At the end of a word, always spell /k/ with a **CK** after a **short vowel**—otherwise use **K**.

- 1. Practice: The <u>real</u> words on the <u>left</u> follow the Sick Elk rule. Read the word out loud. Then, circle the letter before the /K/ sound.
- 2. Practice: The <u>nonsense</u> words on the <u>right</u> also follow the Sick Elk rule. Fill in the missing /K/ sound with <u>CK</u> or <u>K</u>.

Real Words (circle)	Nonsense Words Write CK or K	
desk	chilk	
hack	quisk	
tusk	steck	
bulk	pask	
chick	ruck	
r <mark>ís</mark> k	strack	
sulk	tulk	
pack	nosk	
snack	wuck	



Answer Key: Magic Trick

Fill in the missing words to complete the spelling rule.

Need a hint? Here's a word bank.

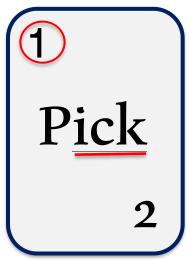
multi end IC



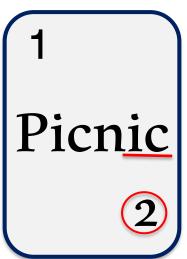
At the end of a multi-syllable word, /ick/ is spelled IC.

Practice: There is a word written on each playing card. Circle the number that goes with how many syllables it has. Then, <u>underline</u> the part of the word that says

/ick/.

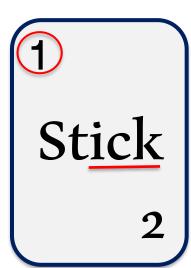


1
Com<u>ic</u>
2



Skept<u>ic</u>

2





Answer Key: Sick Elk and Magic Trick

Instructor-Guided Practice

Quick-Match Game

Nonsense words are marked with an asterisk*

Word Cards:

Silk

Cask

Elk

*Jisk

*Rulk

Tack

Luck

*Meck

*Zick

*Drack

Relic

Epic

Public

*Granic

*Blonic

Mask

Flick

Medic

Truck

*Fask

